

## **CHRIS JENNINGS**

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Portfolio: <http://www.ex-nihilo.net/portfolio.php>

### EDUCATION

#### **New York University, Tisch School of the Arts**

Master of Professional Studies: Interactive Telecommunications Program (part-time)

Thesis: Synapse: A Web-based Personal Knowledge Learning System

Graduation Date: May, 2008 (GPA: 4.0)

#### **The University of Texas at Austin**

Master of Arts: American Studies

Thesis: SimCity 1900: Virtuality and Spectatorship at the Turn of the 20<sup>th</sup> Century

Graduation Date: August, 2000 (GPA: 4.0)

Awards: 1999 University of Texas Liberal Arts Research Fellowship

#### **San Diego State University**

Bachelor of Arts with Distinction: English/Creative Writing

Graduation Date: May, 1994 (GPA: 3.7 in Major)

Dean's List: 1993-1994

### EXPERIENCE

#### **Stern Business School at NYU**

2005 - Present

##### **Associate Director (Center for Innovation in Teaching and Learning)**

Manage and provide strategic direction for the Center that includes six full- and part-time employees, a \$180,000 budget, a technology support desk, and faculty consulting. Coordinate programs and training to disseminate information about effective teaching and learning. Oversee design and construction of technology-enhanced classroom renovations. Make policy recommendations for educational technology based on pedagogically-sound learning principles. Keep abreast of relevant technologies pertaining to classroom teaching and web delivery systems. Provide all levels of hands-on training and support for the Blackboard course management system. Develop interactive learning tutorials for instructors and manage website design and content.

#### **University of Texas System TeleCampus**

2001 - 2004

##### **Senior Instructional Designer**

Design online courses using XHTML, CSS, Javascript, and Flash in conjunction with content management systems. Produce interactive Flash modules and activities using Actionscript, as well as two- and three-dimensional vector and bitmapped images and animations using Adobe Photoshop and Illustrator. Develop accessible learning objects for use across multiple CMS platforms. Test and debug courseware, software tools, and code. Compose sound instructional design policies based on current distance learning and information design theory. Refine internal management of course deployment processes and policies. Lead professional and faculty trainings, as well as workshops at local and statewide distance learning conferences. Regularly attend distance learning conferences and web design seminars to keep abreast of current learning theory and design practices.

#### **University of Texas School of Law**

1995 - 2001

##### **Web Developer**

Design and maintain dynamic web pages using HTML, CSS, and Javascript. Produce original graphics and layouts using Photoshop and Illustrator. Write and edit online content for website and maintain databases. Act as primary consultant for vendor designing interactive interview and registration system. Follow Internet developments as they pertain to academic hosting and cross-browser design issues. Design and publish monthly newsletter and informational handouts for students.

## TECHNICAL SKILLS

- Conversant in XHTML, CSS, AJAX, Actionscript, PHP, Perl, MySQL, Java, Microsoft Office 2007, Adobe Creative Suite 3, AfterEffects, Captivate, Acrobat Connect, WebEx meeting center, Final Cut Pro, Max/MSP.
- Certified to use Dreamweaver, Flash, Photoshop, and Illustrator.
- Significant CMS experience including Blackboard and Sakai.
- Trained in Actionscript and Javascript.
- Freelance web and graphic design experience.
- Conducted regular Learning Management System training for faculty and staff.
- Experience in digital video, audio recording, and composition.